



GROUP 1 10

**MORAN**

Spec. Trained Troops

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	
4 - 4	14	12	11	13	0	0	1	2	22
									0.5

Equipment: Repeater

Special Skills: CH: Mimetism, Forward Observer, Infiltration, Multiterrain, V: Courage

Combi Rifle, CrazyKoalas (2) | Pistol, Knife

**INTRUDER**

Elite Troops

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	
4 - 2	14	13	12	14	3	0	1	2	42
									1.5

Equipment: Multispectral Visor L2

Special Skills: CH: Camouflage, Multiterrain

HMG, Grenades | Pistol, CCW

**REAKTION ZOND**

Support Troops

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	
6 - 4	8	11	10	13	0	3	1	3	26
									1

Equipment: 360° Visor

Special Skills: Climbing Plus, G: Remote Presence, Total Reaction

HMG | Electric Pulse

**TRANSDUCTOR ZOND**

Support Troops

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	
6 - 6	8	8	11	13	0	3	1	3	8
									0

Equipment: Repeater

Special Skills: CH: Mimetism, G: Remote Presence

Flash Pulse, Sniffer | Electric Pulse

**TRANSDUCTOR ZOND**

Support Troops

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	
6 - 6	8	8	11	13	0	3	1	3	8
									0

Equipment: Repeater

Special Skills: CH: Mimetism, G: Remote Presence

Flash Pulse, Sniffer | Electric Pulse

**SALYUT**

Support Troops

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	
4 - 4	8	11	10	13	2	3	1	4	8
									0

Equipment: Baggage, Minesweeper, Repeater

Special Skills: G: Remote Presence

Electric Pulse

**SALYUT**

Support Troops

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	
4 - 4	8	11	10	13	2	3	1	4	8
									0

Equipment: Baggage, Minesweeper, Repeater

Special Skills: G: Remote Presence

Electric Pulse

**JAGUAR**

Line Troops

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	
4 - 4	21	11	13	12	1	0	1	2	10
									0

Special Skills: Martial Arts L2, V: Dogged

Chain Rifle, Smoke Grenades | Pistol, DA CCW

**MODERATOR**

Garrison Troops

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	
4 - 4	13	10	10	12	0	3	1	2	9
									0

Special Skills: Shock Immunity

Combi Rifle | Pistol, Electric Pulse

**INTERVENTOR Hacker Lieutenant**

Support Troops

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	
4 - 4	13	11	10	15	1	9	1	2	25
									0.5

Equipment: Hacking Device Plus

Special Skills: Lieutenant

Combi Rifle | Pistol, Knife

GROUP 2 7 1

**ZOE (Hacking Device. UPGRADE: Stop!)**

Character

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	
4 - 4	13	11	10	15	1	0	1	2	28
									0

Equipment: Hacking Device (UPGRADE: Stop!)

Special Skills: Engineer

Combi Rifle, D-Charges | Pistol, Knife

**PI-WELL**

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	
6 - 4	8	11	10	13	0	3	1	2	19
									0

Equipment: ODD: Optical Disruptor, Repeater

Special Skills: Forward Observer, G: Remote Presence, Sat-lock, Sensor

Combi Rifle | Electric Pulse

**ZONDBOT**

Support Troops

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	
6 - 4	8	8	10	13	0	3	1	1	3
									0

Special Skills: CH: Mimetism, G: Servant

Electric Pulse

**JAGUAR**

Line Troops

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	
4 - 4	21	11	13	12	1	0	1	2	10
									0

Special Skills: Martial Arts L2, V: Dogged

Chain Rifle, Smoke Grenades | Pistol, DA CCW

**ZONDBOT**

Support Troops

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	
6 - 4	8	8	10	13	0	3	1	1	3
									0

Special Skills: CH: Mimetism, G: Servant

Electric Pulse

**MORAN**

Spec. Trained Troops

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	
4 - 4	14	12	11	13	0	0	1	2	22
									0.5

Equipment: Repeater

Special Skills: CH: Mimetism, Forward Observer, Infiltration, Multiterrain, V: Courage

Combi Rifle, CrazyKoalas (2) | Pistol, Knife

**JAGUAR**

Line Troops

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	
4 - 4	21	11	13	12	1	0	1	2	10
									0

Special Skills: Martial Arts L2, V: Dogged

Chain Rifle, Smoke Grenades | Pistol, DA CCW

**WARCOR**

Mercenary Troops

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	
4 - 4	10	9	11	13	0	0	1	2	3
									0

Equipment: 360° Visor

Special Skills: Journalist L1

Flash Pulse | Stun Pistol, Knife

**REAKTION ZOND**

Support Troops

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	
6 - 4	8	11	10	13	0	3	1	3	26
									1

Equipment: 360° Visor

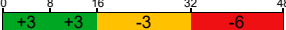
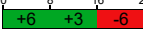
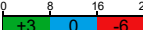
Special Skills: Climbing Plus, G: Remote Presence, Total Reaction

HMG | Electric Pulse

Infinity Army

Combi Rifle | Pistol, Knife

Weapons Chart

Name	Range	Dam.	B	Ammo	Traits
CC Weapon	-	PH	1	N	CC
Chain Rifle	-	13	1	N	Intuitive Attack, Direct Template (Large Teardrop)
Combi Rifle		13	3	N	Suppressive Fire
CrazyKoala	MOV 6-4, ARM 0, BTS 0, STR 1	15	1	Shock	Disposable (2), Non-Lootable, Deployable, Perimeter
D-Charges	-	14	1	AP+Exp	Anti-materiel, Disposable (3), Deployable
Deployable Mode					
D-Charges	-	14	1	AP+Exp	Anti-materiel, Disposable (3), CC (-3)
CC Mode					
DA CC Weapon	-	PH	1	DA	Anti-materiel, CC
Deactivator		-	1		Technical Weapon, BS Attack, Non-Lootable
Discover		-	-		
Electric Pulse	-	-	1		2 Turns, CC, IMM-2, Non-Lootable, Non-lethal, Automatic (7)
Flash Pulse		13	1	Flash	Technical Weapon, Non-Lootable, Non-lethal
Forward Observer		-	2		Technical Weapon, Non-lethal, Non-Lootable
Grenade		13	1	N	Throwing Weapon, Speculative Fire, Impact Template (Circular)
HMG		15	4	N	Suppressive Fire
Knife	-	PH-1	1	Shock	CC, Silent
Pistol		11	2 (1 in CC)	N	CC
SF Mode		*	3		
Smoke Grenades		-	1	Smoke	Throwing Weapon, Speculative Fire, Dodge, Non-lethal, Impact Template (Circular), Targetless
Sniffer	-	-	-		Disposable (3), Indiscriminate, Deployable, Zone of Control
Stun Pistol		11	2 (1 in CC)	Stun	CC, Non-lethal

Hacking Programs

Program Type	Name	Device	Attack MOD	Opponent MOD	Damage	B	Target	Skill Type	Special
UPGRADE	Stop!	Zoe	0	0	16	2	TAG, HI, REM, Hacker	Short Skill/ ARO	2 Turns. Hacking Area. Breaker Spec. Ammo. State: IMM-1.
CLAW-1	Blackout	HD, HD+	0	0	15	1	Comms Equipment	Short Skill/ARO	Hacking Area. State: Disabled.
CLAW-1	Gotcha!	HD, HD+	0	0	13	2	TAG, HI, REM, Hacker	Short Skill/ARO	2 Turns. Hacking Area. State: IMM-1.
CLAW-1	Overlord	HD, HD+	0	0	14	1	TAG	Short Skill/ARO	Hacking Area. Breaker Spec. Ammo. State: POS.
CLAW-1	Spotlight	HD, HD+	-3	0	-	1	-	Short Skill	Turn. Hacking Area. State: Targeted.
CLAW-2	Expel	HD+	0	0	13	1	Manned TAG	Short Skill/ARO	Hacking Area. The TAG expels its Pilot.
CLAW-2	Oblivion	HD+	0	0	16	1	TAG, HI, REM, Hacker	Short Skill/ARO	Hacking Area. State: Isolated
GADGET-1	Fairy Dust	HD, HD+	-	-	-	1	HI	Entire Order	Entire Order 2 Turns. All HIs gain Firewall MODs.
GADGET-1	Lockpicker	HD, HD+	0	0	-	1	-	Short Skill	Base to base contact. Can open/activate Security terrain.
GADGET-1	Controlled Jump	HD, HD+	-	-	-	1		Entire Order	Turn. +3 PH MOD to all Combat Jumps.
GADGET-2	Assisted Fire	HD, HD+	-	-	-	1	REM	Entire Order	2 Turns. Target gains Marksmanship L2.
GADGET-2	Enhanced Reaction	HD, HD+	-	-	-	1	REM	Entire Order	2 Turns. Target gains B2 in ARO.
SHIELD-1	Exorcism	HD, HD+	0	-3	18	2	Possessed TAG	Short Skill	Cancels Possession. DT Spec. Ammo.
SHIELD-1	Hack Transport Aircraft	HD, HD+	-6	-	-	1	-	ARO	Face to Face Roll vs PH of the user of Combat Jump. Apply Dispersion rules.
SHIELD-1	U-Turn	HD, HD+	-	-3	-	1	Guided Spec. Ammo	ARO	Cumulative MOD to Attacks with Guided Spec. Ammo.
SHIELD-2	Breakwater	HD+	0	-6	-	1	Hacker	Short Skill/ARO	Nullifies Hacking Attack.
SWORD-1	Brain Blast	HD, HD+	0	0	14	2	Hacker	Short Skill/ARO	Hacking Area. Loss of 1 Wounds/STR.
UPGRADE	Cybermask	HD+	0	0	-	1		Entire Order	Replace user with Impersonation-2 Marker.
UPGRADE	White Noise	HD+	0	0	-	1		Short Skill/ ARO	Turn. NFB. Hacking Area. Circular Template
UPGRADE	Sucker Punch	HD+	0	-3	17	1	Hacker	Short Skill/ ARO	Hacking Area. DT Spec. Ammo. Loss of 1 Wounds/STR.

HD: Hacking Device, HD+: Hacking Device Plus