

iris

3

2-6

Lightweave

Immobilize the Target.

Immobilize one more Element within 1 of the Target.

2

0-4

Prism Shell

Shield the Target.

Shield yourself as well.

Afterglow

Add 1 to your Rolls against Marked Targets.

Mark the Target.

3

6

5

5

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Prism Bloom

DURING IRIS'S ACTIVATION.

Choose a Target within Range 2-4.

Immobilize the Target and Mark every Enemy within Range 1 of it.

F101

IRIS

FAN EDITION

Zenith Lance

DURING IRIS'S ACTIVATION.

Perform the Attack:

Zenith Lance

Deal 1 to another Element in a straight line with the Target.

F102

IRIS

FAN EDITION

Overexpose

DURING IRIS'S ACTIVATION.

Blind a Marked Target.

F103

IRIS

FAN EDITION

Full Spectrum

DURING IRIS'S ACTIVATION.

Shield every Ally within Range 0-4 from Iris.

F104

IRIS

FAN EDITION